

Thank you for running in the second event of the Twilight series this year. Entries picked up in the last couple of days and we also had a local scouts group joining us on the course. I think the “Twilight” designation was perhaps a little stretch this week, especially for the later starters, as darkness seemed to set in very quickly! This was especially a problem for those who left the underpass control until the end, as there are no street lights in this area! Looks like head torches are going to be required for the last event in Wickford in a couple of weeks.

Less picturesque this week perhaps, but still a mental challenge in working out your course order. Looking at your tracks it definitely looks as though some managed control collection better than others, and you have to keep on the ball to remember which controls you had been to and which you still had to get. The distance travelled is interesting – on the long course, this went from 9.67km to 13.84km for those collecting all the controls! That almost an extra 50%! Careful planning was crucial in this event. I was pleased to see a number of different control collecting strategies – and lots of different routes on the tracks map.

There is no efficiency table this week, as everyone had the same number of controls, but you can see distance travelled on the MapRun results table. I worked out that the most efficient route for the short course was about 65% of that for the long, so I have again calculated a combined table based on an uplift of 1.5 for the Short course runners.

In that we can see that the top three runners ran the long, with some impressively fast finishing times. Lewis Judge got all the controls in just 48’53”. And that included running about an extra km to Chris Prince, 5 minutes behind! Marc Owen was fastest round the short, 10 minutes ahead of the next best.

We still have a few facing issues in uploading tracks and results to MapRun. Not too sure what to suggest here – it is annoying for both you and me! If I find any relevant info out then I will share. All results should be there now, so apologies for the slight delay in getting these results to you.

We had good weather again for the race – quite warm I thought, and the rain stayed away. It seemed quite quiet on the courses as well – not too much traffic or many pedestrians to wonder what was going on with people running past with headtorches!

Details of the scoring can be found at this [link](#).

Details of the all the results and the final fixture in the series can be found on the series [homepage](#).

If you missed the event tonight, but want to run it on Anytime catchup, details are on the series webpage, including maps and instructions. You will still score points for the league (if you run in the next 2 weeks), subject to an Anytime penalty of 6 mins (long) or 4 mins (short).

The next race details are [here](#). This will be a Line/Spiral event in Wickford, based out of a pub near to the railway station. This is a new concept for an event format, but it is a development on last year's spiral, where we will have a fairly short line, and then optional spirals on some of the controls to gain extra points. Penalties for being over time at the finish.

Entries for the race are [here](#).